Syncweave High Level Scenarios

/\* Go to 10.21.14.24/TestLink/index.php

Log in as “admin”

pwd “qarocks”

On the top right corner you’ll see “Test project” Select “File sync plugin”

Visit the requirement specification tab. Here you should find some test cases which should be a good starting point for you.

Create a new doc in the “Syncweave” shared folder on secure.sparkweave.com and start uploading test cases. I’ll review them when I have the time.\*/

# High level scenarios:

1. Following actions on the server should produce results on all possible online clients.

- -Uploading files to base sync folder level.

- Uploading files to sub folder level.

- Creating new folders at base folder level and sub folder level.

- Moving a folder

- Moving a file

- Deleting a folder

- deleting a file

- Renaming afile

- renaming a folder

- copying a file

- copying a folder

- Try all of the above for more than items .

- Unicode/Multicharacter testing- All windows illegal characters/file names/file lengths should be tested to make sure that the sync doesn't fail.

2. Following actions on the client should produce results on all possible online clients & server.

- Uploading files to base sync folder level.

- Uploading files to sub folder level.

- Creating new folders at base folder level and sub folder level.

- Moving a folder

- Moving a file

- Deleting a folder

- deleting a file

- Renaming afile

- renaming a folder

- copying a file

- copying a folder

- Try all of the above for more than items .

- Unicode/Multicharacter testing- All windows illegal characters/file names/file lengths should be tested to make sure that the sync doesn't fail.

3. Here’s a list of the bulk single server- single client scenarios/test cases. Changes will be made in a single direction only .In the sense at a given point of time changes will be made either on the client side or the server side. (Will be split /organized later)

o Creating files under the base sync folder.

- 1 a) renaming, deleting, copying, rar/zip these files created under the base sync folder. All these changes need to be pushed to the server side.

o Creating folders under the base sync folder.

- 2 a) renaiming,deleteing,copying,rar/zip these folders created under the base sync folder. All these changes need to be pushed to the server side.

o moving files and folders - files and folders at the base sync folder level need to be moved to other folders and sub folders .These changes need to be pushed to the server.

o deleting the base sync folder.

o deleting the "web uploads" folder.

o deleting the "from email" folder.

o testing large files :files up to ?? size need to be tested.

* files deleted need to show up in the recycle bin under Windows.

4.

Create a file named “foo.txt” on the server.

* Sync on Client A and Client B.
* Make changes to the file on both Client A and Client B while offline.
* Reconnect Client A and sync.
* Reconnect Client B and sync.
* Client A’s version should be in place at foo.txt on both clients and the server.
* Client B’s version should be in place at foo (2).txt on both clients and the server.

These results should be true whether or not changes were made on Client A or Client B first.

5.